



Rummy Card Game Rules

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Rummy is a popular card game and played all around the world. It's sometimes referred to as 'Rummikub with cards'. Rummy is a tactical and easy-to-learn card game enjoyable for players of all ages. On this page, you will learn the rules of the card game Rummy.

General Rules of Rummy

- Rummy is normally played with 2 to 4 players.
- You play with a standard deck of 52 cards (without jokers).
- The objective of the game is to score as many points as possible and to get rid of all your cards.
- Like most card games, the player to the dealer's left begins the game.

Dealing

- In a 2-player game, each player receives 10 cards. In a game with 3 or 4 players, each player receives 7 cards.
- Cards that are not dealt form the draw pile. One card from the draw pile is placed face-up, starting the discard pile.

Gameplay

- The player to the dealer's left starts. You can draw a card either from the draw pile or from the discard pile, adding it to your hand.
- If possible, you may play cards:
 - You can play a run, which is a sequence of at least 3 consecutive cards of the same suit, for example, 7♥ 8♥ 9♥. An Ace can be used as either the lowest card (below 2) or the highest card (above the King).
 - You can play a set, which is at least 3 cards of the same rank, for example, 10♥ 10♦ 10♣.
- You may also add cards to existing sets and runs.
- Playing cards is optional.
- At the end of your turn, you must discard one card onto the discard pile. You cannot discard the card you just picked from the discard pile in the same turn.
- If the draw pile runs out, the discard pile is shuffled, turned face-down, and becomes the new draw pile.

- The first player to play all their cards wins the round. You don't necessarily need to discard a card onto the discard pile to end the round.

Scoring in Rummy

- Each losing player pays the winning player the total points of the cards left in their hand. Points per card are:
 - King, Queen, Jack: 10 points each
 - Ace: 1 point
 - Cards 2 to 10: Face value (a 5 is worth 5 points)
- If a player has not yet played any cards and manages to play all their cards in one turn, they receive a bonus. This is called 'going rummy', and all points scored are doubled.
- If a situation arises where no player can discard all their cards, the round ends with no points awarded.
- Often, the game continues until a player reaches a predetermined score, such as 100 or 500 points.

Rummy Variations

- In some variants, you may only lay down one set or run per turn.
- In some variants, the Ace can only be used as the lowest card.
- In some variants, you must discard a card onto the discard pile to completely go out and end the round.
- In some variants, your initial meld must total at least 50 points.
- In some variants, jokers are used and can substitute for other cards.



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